

SUFFOLK COUNTY BOCCE

GENERAL RULES

1. Bocce is played with eight large balls and one smaller target ball called the pallino
2. A simple way to describe the object of bocce ball is to get one or more of your teams' balls closer to the pallino than any of your opponents' balls
3. There are four balls to a side (or team), and they are made in two colors to distinguish the balls of one team from the balls of the opposing team
4. A player from each team tosses one ball simultaneously at the count of three. The team who has the ball closest to the back wall without fouling gets to throw the pallino and choose the color of their game balls
 1. If both teams foul, a different player from each team repeats the ball toss.
5. The pallino is thrown out by a member of the team having won the coin toss to start the game
 1. In the event of a foul when throwing the pallino, the pallino is given to the other team
6. The same player throwing the pallino must deliver the first bocce ball
 1. In the event of a foul, the ball is removed from play and the throwing team will repeat throwing to set the point
7. The opposing team will then deliver their bocce balls until the point is taken or they have exhausted their four balls
8. The "nearest ball," rule governs the sequence of thrown balls. The side whose bocce ball is the closest to the pallino is call the "in" ball and the opposing side the "out" ball. Whenever a team gets "in" it steps aside and allows the "out" team to throw
9. A team has the option of rolling, bouncing, banking, etc. its ball down the court. If the player throws a foul the ball is considered dead and removed from play
10. A player also has the option of "spocking" or hitting out any ball in play in trying to obtain a point, or decreasing the opposing team's points
11. At the end of each frame (when both teams have exhausted 4 balls each) the captain of each team will determine the points scored or the ref can be summoned to make determination
12. Scoring points are all those balls of one team closer to the pallino than the closest ball of the opposing team, which can be determined by viewing or by mechanical measurement
13. Fouls when throwing:
 1. The ball does not reach the center line
 2. The ball does not hit the turf before crossing the center line
 3. The ball hits the back stop before hitting any other balls
 4. The ball goes out of bounds
 5. Overhand throwing

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HOUSE RULES

1. Minimum age: 21
2. Each team plays two games per night
3. Two players per team minimum for first season only. We recommend at least four to six players per team so that players can fill in for one another if a teammate is unavailable.
4. Games last a maximum of 25 minutes or until a team reaches 12 points
 1. In the event of a tie, both teams will have a Roll-Off for the final winning point.
5. At the 20-minute time mark, teams are notified of "Down and Back" indicating two frames of play remain
6. All games will have a League provided Referee
7. Players must have a drink in their hand when throwing a ball
8. Team standings sorted by games won, followed by total points scored.
9. The 10th week is playoffs
 1. Teams 4th place and below compete for a single wild card position
 2. The top three teams and the wild card team play three rounds (best out of three games) to determine season champion
10. Code of Conduct
 1. We desire a family friendly atmosphere
 2. Intoxication or loud foul language will not be tolerated. Repeat offenders will be disqualified from play and expelled from Suffolk County Bocce